

# PRE-RELEASE MATERIAL May/June 2020

O Level Computer Science 2210/22

## **Abstract**

This document provides solution to the Cambridge pre-release material for Computer Science 2210



## Pre-Release Material Tasks

A car park payment system allows customers to select the number of hours to leave their car in the car park. The customer will get a discount if they enter their frequent parking number correctly. The system calculates and displays the amount the customer must pay. The price of parking, the number of hours the customer can enter, and any discount depend upon the day of the week and the arrival time. The number of hours entered is a whole number. The price per hour is calculated using the price in force at the arrival time. No parking is allowed between Midnight and 08:00.

	Arrival time						
Day of the week	From 08:0	0 to 15:59	From 16:00 to Midnight				
	Max stay in hours	Price per hour	Hours	Price			
Sunday	8	2.00	Up to Midnight	2.00			
Monday	2	10.00	Up to Midnight	2.00			
Tuesday	2	10.00	Up to Midnight	2.00			
Wednesday	2	10.00	Up to Midnight	2.00			
Thursday	2	10.00	Up to Midnight	2.00			
Friday	2	10.00	Up to Midnight	2.00			
Saturday	4	3.00	Up to Midnight	2.00			

A frequent parking number can be entered for discounted parking. This number consists of 4 digits and a check digit that is calculated using a modulo 11 check digit calculation. A discount of 50% is available for arrival times from 16:00 to Midnight; the discount is 10% at all other arrival times.

Write and test a program or programs to simulate the car park payment system.

- i. Your program or programs must include appropriate prompts for the entry of data; data must be validated on entry
- ii. Error messages and other output need to be set out clearly and understandably.
- iii. All variables, constants and other identifiers must have meaningful names

You will need to complete these three tasks. Each task must be fully tested

## TASK 1 – Calculating the price to park

A customer inputs the day, the hour of arrival excluding minutes (for example 15:45 would be 15), the number of hours to leave their car, and a frequent parking number if available. If the frequent parking number has an incorrect check digit, then no discount can be applied. The price to park, based on the day, the hour of arrival, the number of hours of parking required and any discount available, is calculated and displayed.

Prepared by: Blitz Computing 2 | Page

## TASK 2 – Keeping a total of the payments

Extend Task 1 to keep a daily total of payments made for parking. The daily total is zeroed at the start of the day. For the simulation, each customer inputs the amount paid, this must be greater than or equal to the amount displayed. There is no change given so the amount input may exceed the amount displayed.

Each customer payment is added to the daily total, and this total is displayed at the end of the day.

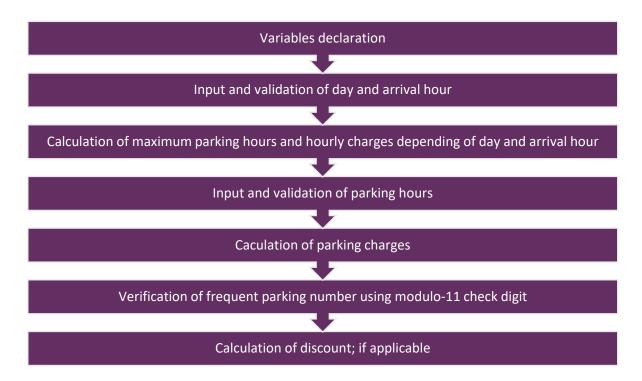
## TASK 3 – Making payments fairer

Customers have complained that sometimes they are being charged too much if they arrive before 16:00 and depart after 16:00. Extend Task 1 to calculate the price before 16:00, then add the evening charge. For example, a customer arriving at 14:45 on a Sunday and parking for five hours was previously charged 10.00 and would now be charged 6.00

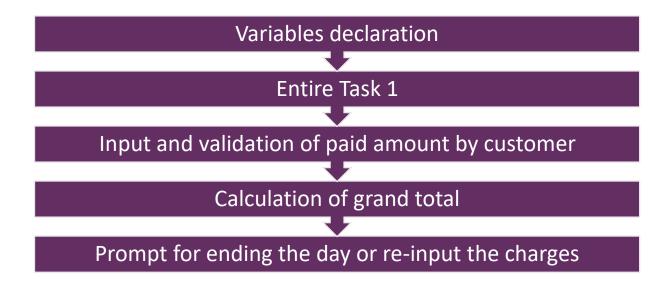
## Concept and Understanding of Tasks

All 3 tasks are a part of one big problem i.e. setting up a parking system with different criteria for charge calculation. Both task 2 and task 3 modifies code/algorithm of task 1, hence all three tasks are considered separate programs. The general flow and explanation of each task is provided separately in the following diagram.

Task 1

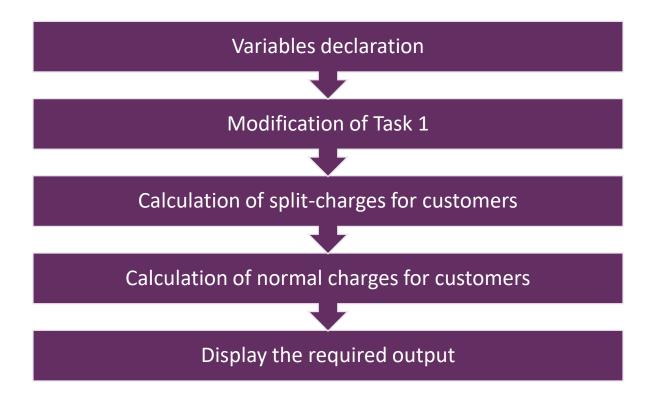


Task 2



Prepared by: Blitz Computing 4 | Page

Task 3



## Features of this Pre-Release

- i. Complex selection (IF/CASE) statements
- ii. Modulo-11 check digit calculation
- iii. Overall Complexity: Easy / Intermediate / Challenging

## Approach to Solution

Like every algorithm, there can be many possible approaches to solve these tasks depending upon the understanding of person. We are listing down the key points that reflect our understanding and we'll solve these tasks according to following **assumptions**.

1. In Task1, the check digit calculation needs to be done for verifying "frequent parking number". There are **two possible ways** to do this calculation and we will do it using a simplified method.

## Color Codes

The pseudocode uses different colors to represent keywords for easier understanding. These color codes are listed below.

Begin / End	BLACK
Variable declaration and datatypes	LIGHT BLUE
Selection statements (IF and CASE)	RED
Input and Output	GREEN
Loop (REPEAT-UNTIL/WHILE)	PURPLE
Prompts, messages and variables	BLACK
Loop (FOR-NEXT)	PINK

Prepared by: Blitz Computing 6 | P a g e

# Explanation of Algorithm of Tasks

The explanation of the algorithms used in each task is listed below.

#### Task 1

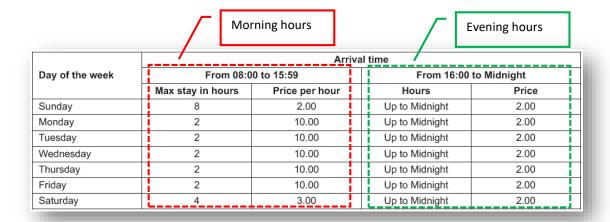
In this task we have to calculate the charges for parking the vehicle. If you read the pre-release completely, then you will quickly realize that a lot of information needs to be collected before you can calculate the parking charges and the information is scattered in bits and pieces.

Let's summarize everything that we need to do in Task 1:

- 1. Input the day of the week.
- 2. Input the arrival time.
- 3. Input the number of hours to park.
- 4. Calculate the parking charges depending upon the day (1) and arrival time (2). Also, take into consideration that charges are different depending upon the arrival time (2).
- 5. Input the "frequent parking number", if available, and verify it using modulo 11 check digit calculation.
  - If "frequent parking number" is correct then apply discount depending upon the arrival time (2). For morning (8hrs – 15hrs) its 10% and for evening (16hrs – 24hrs) its 50%
- 6. Finally print the parking fee, hour of the arrival, number of parking hours and discount (if applicable)

All the inputs will be **validated using WHILE** statement which forces the user to input only valid data.

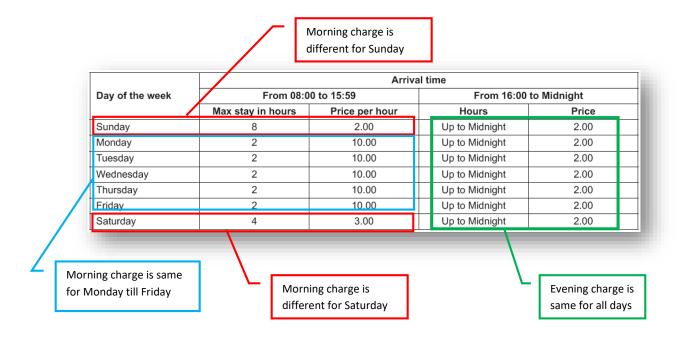
In order to calculate the parking charges, the person will first input the day and his arrival time. The price per hour and the maximum parking stay is further divided into two categories (morning hours or evening hours) depending upon the arrival time. If you notice, then morning timings for Sunday and Saturday have different charges and stay hours while all other days are same. Similarly evening charges and stay hours are same for all days, irrespective of the day.



So, there are 4 possibilities which decide the charges of parking. These are:

- 1) Person comes on Sunday and between 8 to 15hrs.
- 2) Person comes on Saturday and between 8 to 15hrs
- 3) Person comes on any day from Monday to Friday and between 8 to 15hrs
- 4) Person comes on any day after 15hrs

All of the above conditions will be implemented using IF statements in our program.



Now we will input the number of hours for parking stay and validate it according to the given criteria (highlighted in table below) which allows us to calculate the parking charges.

		Arrival time							
Day of the week		From 08:00 to 15:59			From 16:00 to Midnight				
	Max stay in hours		s	Price per hour		Hours		Price	
Sunday		8		2.00		Up to Midnight		2.00	
Monday		2		10.00		Up to Midnight		2.00	
Tuesday		2		10.00		Up to Midnight		2.00	
Wednesday		2		10.00		Up to Midnight		2.00	
Thursday		2		10.00		Up to Midnight		2.00	
Friday		2		10.00		Up to Midnight		2.00	
Saturday		4		3.00		Up to Midnight		2.00	

Prepared by: Blitz Computing 8 | Page

At this stage we have all the relevant data needed to calculate the parking charges. We will now move on to **apply discount** which depends upon a "frequent parking number".

According to the pre-release, the verification of "frequent parking number" needs to be done using modulo 11 check digit method and if it found to be correct, then apply the discount percentage (which is 10% of the total charges in morning timings and 50% on evening timings). It is mentioned that the "frequent parking number" is a 4-digit number plus a check digit i.e. total 5-digits number.

The modulo-11 check digit verification is quite simple and explained below.

- 1. Each digit is assigned a weight from 1 to 5, starting from right-most digit.
- 2. The weights are **multiplied** with their respective digits.
- 3. The values obtained (from step 2) are added together.
- 4. The result of step 3 is **divided (MOD) by 11** and its remainder is recorded.
- 5. If the **remainder** is **zero** then the **number** is **correct**, otherwise it contains some error.

## Example:

Let's verify the frequent parking number 43573 and see if it valid.

Weight	5	4	3	2	1		
Parking number	4	3	5	7	3		
Step 2 (multiplying by weight)	20	12	15	14	3		
Step 3 (adding values)	20 + 12 + 15 + 14 + 3						
Step 4 (Dividing by 11 to get remainder)	64 MOD 11 = 9						
Result	Invalid						

Now there are two ways through which we can implement the above logic using pseudocode; *loop* based calculation and individual digit based calculation, both are listed below:

## Loop-based calculation code:

```
INPUT "Enter frequent parking number", parknum

FOR count ← 1 TO 5

digit ← parknum MOD 10

sum ← sum + (digit * count)

parknum ← (parknum – digit) / 10

NEXT

remainder ← sum MOD 11

IF remainder = 0 THEN

PRINT "Valid parking number"

ELSE

PRINT "Invalid parking number"

END IF
```

#### *Individual digit-based calculation code:*

```
INPUT "Enter frequent parking number", d1, d2, d3, d4, checkdigit

sum ← (d1 * 5) + (d2 * 4) + (d3 * 3) + (d4 * 2) + (checkdigit * 1)

remainder ← sum MOD 11

IF remainder = 0 THEN

PRINT "Valid parking number"

ELSE

PRINT "Invalid parking number"

END IF
```

In "individual digit" method, we are simply taking input of each digit separately in different variables (d1, d2, d3, d4, checkdigit). This makes this method easier to understand as compare to the loop based method and we will be utilizing it in our pseudocode.

There is one potential problem that needs to be taken care of in the code. Since we are using modulo 11 check digit method so there is a possibility that the check digit may be 10 which is usually represented by X. We need to make sure (by displaying a message) that the user enters this X as 10 in the program otherwise the program will not work correctly)

We will now apply the discount to the total parking charges if the "frequent parking number" is valid and print all the required information i.e. total price/charges, hour of arrival, number of parking hours and discount.

#### Task 2

In this task, we will calculate the grand total of all parking charges collected during the day. The task is extremely simple and we can easily setup the REPEAT loop to enclose entire task 1 and add code in the end to input the payment and add it to the grand total. The only validation we need to perform is to make sure that payment entered by the user should be equal or greater than the calculated charges. We will then present the user an option (using REPEAT loop) to end the day so grand total can be displayed.

## Task 3

In this task we need to improve the parking charge calculation done in task 1. If you noticed in task 1, then there is a fundamental flaw in the charge calculation. The flaw impacts those persons who park their cars before 16hrs and depart after 16hrs.

For example, if a person arrival time is 15hrs on Saturday, then he is allowed the maximum parking time of 4 hours. Let's say he park the car for 4 hours so his departure time would be 19hrs and his total charges would be 4hrs x \$ 3 = \$ 12. But according to the given chart of price, the parking charges reduces to flat-rate of \$2 after 16hrs time mark. So the person should really be paying (1hr x \$ 3) + \$ 2 = \$ 5, but our calculation didn't take this into consideration and apply the charges of morning hours even when the charges should be changed to evening and only \$2 should be **added**.

Prepared by: Blitz Computing 10 | Page

# Task 1 Solution (Pseudocode)

#### **BEGIN**

```
DECLARE day \leftarrow 0, hourarrival \leftarrow 0, noofhours \leftarrow 0, parkingnum \leftarrow 0, maxhours \leftarrow 0
          remainder \leftarrow 0 AS INETGER
DECLARE d1 \leftarrow 0, d2 \leftarrow 0, d3 \leftarrow 0, d4 \leftarrow 0, checkdigit \leftarrow 0 AS INTEGER
DECLARE discount \leftarrow 0.0, discountamount \leftarrow 0.0, hourlyprice \leftarrow 0.0, totalprice \leftarrow 0.0 AS FLOAT
DECLARE choice AS CHAR
INPUT "Enter day. (Sunday=1, Monday=2 till Saturday=7)", day
WHILE day < 1 OR day > 1
   INPUT "Wrong input. Day should be between 1 to 7", day
END WHILE
INPUT "Enter arrival hour. (8 to 23)", hourarrival
WHILE hourarrival < 8 OR hourarrival > 23
   INPUT "Wrong input. Arrival hour should be between 8 and 23", arrivalhour
END WHILE
IF day = 1 AND arrivalhour < 16 THEN
   maxhours \leftarrow 8
   hourlyprice \leftarrow 2.00
ELSE IF day = 7 AND arrivalhour < 16 THEN
   maxhours \leftarrow 4
   hourlyprice \leftarrow 3.00
ELSE IF arrivalhour < 16 THEN
   maxhours \leftarrow 2
   hourlyprice \leftarrow 10.00
ELSE
   maxhours \leftarrow 24 - hourarrival
   hourlyprice \leftarrow 2.00
END IF
PRINT "Allowed max parking hours are ", maxhours
INPUT "Enter number of hours to park the vehicle", noofhours
WHILE noofhours < 1 OR noofhours > maxhours
   PRINT "Wrong input. Max hours allowed are", maxhours
   INPUT noofhours
END WHILE
```

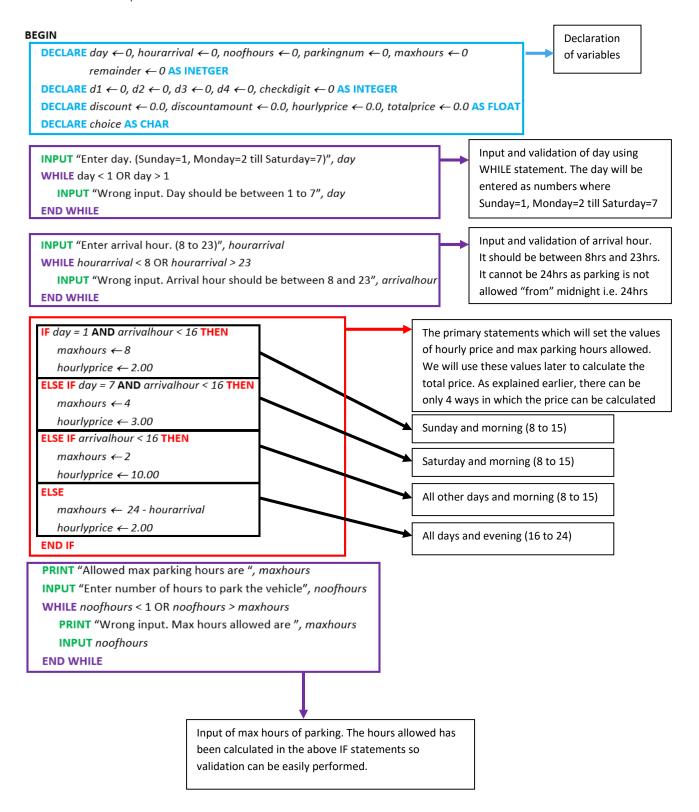
```
IF hourarrival < 16 THEN
   totalprice \leftarrow noofhours * hourlyprice
   discount \leftarrow 0.1
ELSE
   totalprice \leftarrow hourly price
   discount \leftarrow 0.5
END IF
INPUT "Do you want to enter frequent parking number? (Y/N)", choice
IF choice = 'Y' THEN
   INPUT "Enter frequent parking number. Please note if your number's last digit is X, then
             you have to enter 10 in its place", d1, d2, d3, d4, checkdigit
   remainder \leftarrow (d1 * 5) + (d2 * 4) + (d3 * 3) + (d4 * 2) + (checkdigit * 1)
   remainder ← remainder MOD 11
   IF remainder \leftarrow 0 THEN
      discountamount ← totalprice * discount
      totalprice \leftarrow totalprice - discountamount
   END IF
END IF
PRINT "The arrival hour is", arrivalhour
PRINT "Number of hours of parking are", noofhours
PRINT "Discount applied is", discountprice
PRINT "Total payment of parking is ", totalprice
```

## **END**

## **Efficiency of Algorithm**

- All identifiers are initialized with default values.
- Use of WHILE loop to validate all user inputs
- Verification of parking number using modulo 11 check digit

## Pseudocode Explanation of Task 1



```
IF hourarrival < 16 THEN
                                                              Calculation of parking charges. The IF statement
       totalprice \leftarrow noofhours * hourlyprice
                                                              calculates the charges depending upon arrival time of
                                                              morning (8-15) or evening (16-23). Also note that
       discount ← 0.1
                                                              discount variable has been given the value here so it
   ELSE
                                                              can be used later in the code.
       totalprice \leftarrow hourlyprice
       discount ← 0.5
   END IF
   INPUT "Do you want to enter frequent parking number? (Y/N)", choice
   IF choice = 'Y' THEN
       INPUT "Enter frequent parking number. Please note if your number's last digit is X, then
                 you have to enter 10 in its place", d1, d2, d3, d4, checkdigit
       remainder \leftarrow (d1 * 5) + (d2 * 4) + (d3 * 3) + (d4 * 2) + (checkdigit * 1)
       remainder ← remainder MOD 11
       IF remainder ← 0 THEN
          discount amount \leftarrow total price * discount
          totalprice \leftarrow totalprice - discount amount
       END IF
   END IF
   PRINT "The arrival hour is", arrivalhour
                                                                                      Verification of frequent parking number
   PRINT "Number of hours of parking are", noofhours
                                                                                      using check digit. The discount is only
   PRINT "Discount applied is ", discountprice
                                                                                      applied if the check digit calculation
   PRINT "Total payment of parking is", totalprice
                                                                                      becomes successful.
END
```

Required output of Task 1

# Task 2 Solution (Pseudocode)

\* Since this task extends task 1, only newly added variables & code is shown. The location of task 1 code is mentioned clearly.

#### **BEGIN**

## [ALL IDENTIFIERS OF TASK 1]

```
DECLARE daytotal \leftarrow 0.0, paidamount \leftarrow 0.0 AS FLOAT DECLARE dayrepeat AS CHAR
```

## **REPEAT**

## [ENTIRE TASK 1 CODE]

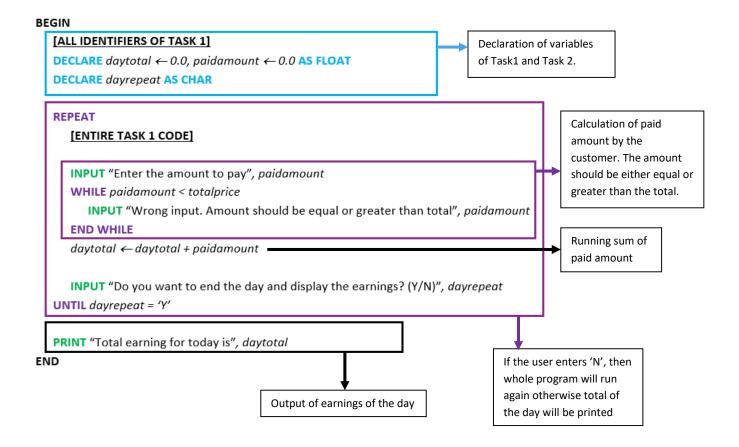
PRINT "Total earning for today is", daytotal

```
INPUT "Enter the amount to pay", paidamount
WHILE paidamount < totalprice
    INPUT "Wrong input. Amount should be equal or greater than total", paidamount
END WHILE
    daytotal ← daytotal + paidamount

INPUT "Do you want to end the day and display the earnings? (Y/N)", dayrepeat
UNTIL dayrepeat = 'Y'</pre>
```

**END** 

## Pseudocode Explanation of Task 2



Prepared by: Blitz Computing 16 | Page

# Task 3 Solution (Pseudocode)

\* Since this task modifies task 1 code, it is rewritten completely.

```
BEGIN
```

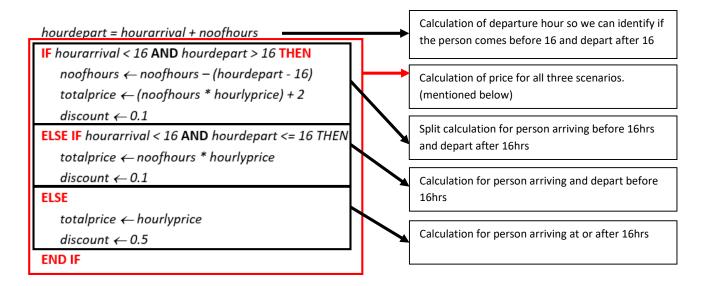
```
DECLARE day \leftarrow 0, hourarrival \leftarrow 0, noofhours \leftarrow 0, parkingnum \leftarrow 0, maxhours \leftarrow 0
          remainder \leftarrow 0, hourdepart \leftarrow 0 AS INETGER
DECLARE d1 \leftarrow 0, d2 \leftarrow 0, d3 \leftarrow 0, d4 \leftarrow 0, checkdigit \leftarrow 0 AS INTEGER
DECLARE discount \leftarrow 0.0, discountamount \leftarrow 0.0, hourlyprice \leftarrow 0.0, totalprice \leftarrow 0.0 AS FLOAT
DECLARE choice AS CHAR
INPUT "Enter day. (Sunday=1, Monday=2,- Saturday=7)", day
WHILE day < 1 OR day > 1
   INPUT "Wrong input. Day should be between 1 to 7", day
END WHILE
INPUT "Enter arrival hour. (8 to 23)", hourarrival
WHILE hourarrival < 8 OR hourarrival > 23
   INPUT "Wrong input. Arrival hour should be between 8 and 23", arrivalhour
END WHILE
IF day = 1 AND arrivalhour < 16 THEN
   maxhours \leftarrow 8
   hourlyprice \leftarrow 2.00
ELSE IF day = 7 AND arrivalhour < 16 THEN
   maxhours \leftarrow 4
   hourlyprice \leftarrow 3.00
ELSE IF arrivalhour < 16 THEN
   maxhours \leftarrow 2
   hourlyprice \leftarrow 10.00
ELSE
   maxhours \leftarrow 24 - hourarrival
   hourlyprice \leftarrow 2.00
END IF
PRINT "Allowed max parking hours are ", maxhours
INPUT "Enter number of hours to park the vehicle", noofhours
WHILE noofhours < 1 OR noofhours > maxhours
   PRINT "Wrong input. Max hours allowed are: ", maxhours
   INPUT noofhours
END WHILE
```

```
hourdepart = hourarrival + noofhours
IF hourarrival < 16 AND hourdepart > 16 THEN
   noofhours \leftarrow noofhours - (hourdepart - 16)
   totalprice \leftarrow (noofhours * hourlyprice) + 2
   discount \leftarrow 0.1
ELSE IF hourarrival < 16 AND hourdepart <= 16 THEN
   totalprice \leftarrow noofhours * hourlyprice
   discount \leftarrow 0.1
ELSE
   totalprice \leftarrow hourlyprice
   discount \leftarrow 0.5
END IF
INPUT "Do you want to enter frequent parking number? (Y/N)", choice
IF choice = 'Y' THEN
   INPUT "Enter frequent parking number. Please note if your number's last digit is X, then
          you have to enter 10 in its place", d1, d2, d3, d4, checkdigit
   remainder \leftarrow (d1 * 5) + (d2 * 4) + (d3 * 3) + (d4 * 2) + (checkdigit * 1)
   remainder ← remainder MOD 11
   IF remainder \leftarrow 0 THEN
      discountamount ← totalprice * discount
      totalprice \leftarrow totalprice - discountamount
   END IF
END IF
PRINT "The arrival hour is", arrivalhour
PRINT "Number of hours of parking are", noofhours
PRINT "Discount applied is", discountprice
PRINT "Total payment of parking is", totalprice
```

**END** 

# Pseudocode Explanation of Task 3

\* Only the parking charges part is explained as the other parts of the code as same as task 1



## **Practice Questions**

- 1. When you performed the tasks, you used variables. Write suitable declarations for two of these. State what you used each one for.
- 2. Write an algorithm to complete Task 1, using either pseudocode, programming statements or a flowchart.
- 3. Write an algorithm to complete Task 2, using either pseudocode, programming statements or a flowchart.
- 4. Write an algorithm to show how you corrected the price calculation in Task 3. Use either pseudocode, programming statements or a flowchart.
- 5. Explain how you performed validation check for any two inputs in Task 2. You can include pseudocode or programming statements as part of your explanation.
- 6. Explain how your program identify incorrect "parking numbers" entered by the user. You can include pseudocode or programming statements as part of your explanation.
- 7. Write an algorithm in pseudocode or program code to show the modification needed to give back change to the user if he enters amount greater than the parking charges.
- 8. The parking manager decides to change the criteria of discount given to the customers. Now the customers would be given 2% discount if they park the car for more than 3 hours on any day and any time. This discount is only for the customers who doesn't have frequent parking number. Modify and rewrite your code of task 1 to accommodate this change.
- 9. Comment on the efficiency of your design for Task 1.

Prepared by: Blitz Computing 20 | Page

# Comments & Feedback

This document is prepared by **Blitz Computing** to help students prepare for Computer Science 2210 Paper 2 as well as for teachers delivering the same to their students.

We would like to hear your **comments, feedback and suggestions** which will **motivate** us providing quality content to students and teachers. If you find any mistake, feel free to inform us!

Visit our Facebook page at: <a href="https://www.facebook.com/blitzcomputing">www.facebook.com/blitzcomputing</a>

OR

Email us at: info@blitz.education

Thank You!

Blitz Computing Team.